

Release notes for Malaysia Self billing invoice

Table of Contents

Version 1.2.0	1
Changes to Malaysian specialization of PINT	1
Changes to BIS document	1
Changes to code lists	2
Changes adopted to PINT MY from v1.1.1 of the general PINT	2
Data model	2
Changes to code lists	2
Changes to rules	2
Version 1.1.0	2
Changes to Malaysian specialization of PINT	2
Changes adopted to PINT MY from v1.0.2 of the general PINT	3
Changes adopted to PINT MY from v1.1.0 of the general PINT	3
Changes to BIS document	3
Changes to code lists	3
Changes to rules	3
Version 1.0.0	4

Version 1.2.0

Release date May 2025

Changes to Malaysian specialization of PINT

- Added business term btmy-017 to invoice for pre payment time.
- Added business term btmy-018 in invoice and creditnote for IRBM Unique Identifier Number as preceding invoice reference.
- Syntax binding for IRBM Unique Identifier Number btmy-001 in credit note aligned with Invoice.

Changes to BIS document

- Added section 4.9 with guidance on QR codes.
- Added in section 4.8.1 instructions for handling two tax registration ID.
- Added in section 4.8 instructions for handling party tax schemes.

- Corrected typos in BIS and previous release notes.

Changes to code lists

- Added tax category codes to align with LHDNM

Changes adopted to PINT MY from v1.1.1 of the general PINT

Data model

- Tax representative identifier made optional. This means that specializations that want to keep it mandatory need to do that as an alignment.

Changes to code lists

- TaxCategoryCode list and TaxExemptionReason code lists removed from general pint. This makes it easier to manage them in the specialization where they can be added if required and with the relevant content.
- Following code list changes have been adopted in line with update to EN 16931 code listing.
 - ISO 4217 Currency codes - Removed ZWL
 - ISO 6523 ICD - Added 0239 and 0240
 - UNCL 1153 Invoiced object identifier scheme - Added AXU
 - UNCL 7143 Item type identification code - Added PPI
 - EAS Electronic Address Scheme (EAS) - Added 0154, 0158, 0240, removed 9901, name changed for 0096

Changes to rules

- Validation rules updated to support updated code lists.
- Rule ibr-co-015 corrected to allow tax total in account currency.

Version 1.1.0

Release date November 2024

Changes to Malaysian specialization of PINT

- Added business terms ibt-180 to invoice and credit note.
- Cardinality of ibt-063 changed to 1..1

Changes adopted to PINT MY from v1.0.2 of the general PINT

- Corrected syntax binding for IBT-185.
- EN 16931 terminology removed from Glossary
- Text on totals in accounting currency removed from general BIS
- Removed shared rule [ibr-cl-27]-The Tax scheme code (ibt-167).
- Modified rules on cardinality for Payment terms and Payment means.
- Fixed schematron implementation of rules ibr-092 and ibr-sr-62
- Corrected notation for syntax binding of ibt-111 in invoice and credit note
- Rules checking currency codes aligned to the code list.
- Rules checking UOM codes aligned to the code list.
- Update error message for aligned-ibrp-008.
- Code lists updates
 - Payment means: Added 98 and Malaysian payment means Z03, Z04, Z05, Z06, Z07, Z08
 - Currency code: Removed SLL, Sierra Leone. Replaced earlier by SLE
 - Item type: Added GMN
 - Charge codes: Added PRV
 - EAS: Added 0218 (Latvia)

Changes adopted to PINT MY from v1.1.0 of the general PINT

Changes to BIS document

- Added BIS section 5.1.2 mandating use of wildcard document identifier scheme.

Changes to code lists

- Added EAS codes 177 (Odette International Limited) and 235 (UAE Tax Identification Number (TIN))
- Added currency codes VED (Bolívar Soberano, new valuation) and ZWG (Zimbabwe Gold)
- Removed currency code HRK (Kuna)
- Added ICD (ISO6523) codes 0231 to 0238

Changes to rules

- Schematron updated to support code changes.
- Added new compliance rules on how to use sender/receiver identifiers when enveloping a PINT

message in Peppol Business Message Envelope (SBDH).

Version 1.0.0

Release date 2024-02-29

- First version of PINT-MY Self billing